CAPITAL CITY CRIBBAGE LEAGUE RULES

- 1. Cribbage will start on the 2nd Monday in October
- 2. Starting time is 6:30 p.m. with 10 minutes grace. No more than 5 minutes between games unless a game is in progress.
- 3. Each team is eligible to draft 2 players. These are people in the bar that were not originally scheduled to sub. They cannot be a regular league member. No limit on pre-arranged subs.
- 4. Ten points per game for forfeits. Once started a game cannot be forfeited except in the case of an emergency. Forfeit penalty to be determined by the team captains. Any team refusing to play another team will be assessed a 50 point penalty from their yearly point total, per occurrence and 10 points per game and the game loss.
- 5. Losers deal second game in rotation.
- 6. Regular player must pay for his or her sub.
- 7. Any individual in arrears by \$9.00 will not be allowed to play until their dues are current.
- 8. Subs starting a game shall complete the game. After the sub completes six games in one evening they have the option to play the remainder of the night, even if the regular player appears.
- 9. No person, including players, non-members and children, shall intrude/interfere with league players during league play. For example: If a partnership finishes their game early, be respectful of other players.
- 10. Only one player per partnership is the pegger and should touch the board and pegs.
- 11. Penalty of 5 points for exposing any card during the cut.
- 12. The dealer may peg out into the game hole by turning over a jack starter card.
- 13. All players will call out their count clearly and lay their cards face up on the table when counting their hand.
- 14. To start play, both non-peggers will cut the cards to determine who deals first. Low card deals first. Aces are low.
- 15. Cutting the cards prior to the deal is not allowed.
- 16. All games shall be played with league supplied playing cards.
- 17. When any problem occurs, call captains to assist. Captains will decide and what ever they agree on will stand that night. If a decision is obviously against a rule, officers will make final decision for the record.
- 18. Scores on individual score cards that are signed and submitted but that do not match will be null and void for that game. A win will be awarded for that game if both partnerships agree as to who won the game.
- 19. Persons cheating will not be allowed to continue playing PERIOD. At that point, a team can draft a player. If no sub can be found, there will be a forfeit for the remaining games. The person shall be banned from the league.
- 20. Subs playing 5 separate nights will be eligible for the banquet/tournament and any door prizes awarded. Subs names will be written down by captain on total score card.
- 21. After 3 weeks, subs playing for the same team will be considered regulars unless prior arrangements were made such as vacations, hospitalization, etc.
- 22. All players and banquet/tournament guests must be of legal drinking age.
- 23. Count the cards at the beginning of the night. If a deck is short, score will stand since everyone playing that game had the same disadvantage. If a card is turned face up during dealing, the cards will be re-dealt. Cards will not be cut until crib is right.
- 24. If someone's drinking interferes with the playing of the game, talk to your captain. Your captain will talk to the opposing captain about their teammate. If the person can't continue, the team can draft a player. If no sub can be found, there will be a forfeit for the remaining games.
- 25. A \$10.00 fine will be incurred by any team whose captain or designated representative does not show up for a Captain's meeting after notification. Fines will be deducted from the point money at the end of the season.
- 26. \$100 cash will be paid to any person holding a 29 hand during league night. To be awarded at the banquet/tournament.
- 27. Every team shall have the option to nominate and elect a new captain at the end of a playing season.
- 28. During the hand, if the dealer inadvertently mixes the hand with the crib, at the point of the mix, all future points associated with the dealers hand and crib will be forfeited.
- 29. Any team that does not have a complete team (10 players), at any point during the league season, all monies owed will be split amongst the remaining team players and deducted from that teams point money.
- 30. In the event a current or one year prior league member dies, the Team Captain will notify the League Treasurer, who will have the authority to send flowers or make a bereavement contribution in the amount of approximately \$50.00
- 31. Use of cell phones for conversations and/or texting during play is discouraged.

ENTRANCE FEE FOR SPONSERS IS \$60.00. THIS IS TO BE PAID NO LATER THAN THE SECOND NIGHT OF PLAY.	